

VSC Playing Time and Attendance Policy



VSC values game time as essential for player development—match conditions cannot be fully replicated in training.

Playing time is earned, not automatically equal, and is based on:

- Consistent attendance and punctuality;
- Effort, attitude, and behaviour;
- Fitness level, and;
- Teamwork.

For players **U14 and older**, technical, tactical, and physical ability may also be considered.

Playing Time Guidelines

Grassroots Teams (U13 and younger)

Players receive mostly **equal playing time** in all league, exhibition, and tournament games (with some exceptions when competing Internationally).

Coaches may reduce minutes for:

- a. Poor attendance or lateness
- b. Low effort, attitude, or behaviour
- c. Poor fitness or injury
- d. Difficulty working with teammates

Competitive Teams (U14 and older)

Players should play one-third to one-half of each game at the IModel level and mostly equal playing time at the YRSL level.

Coaches may reduce minutes for the same reasons as above, plus:

- e. Technical or tactical ability.

Attendance Guidelines and Policy

Mandatory Participation: Players must attend all trainings, games, meetings, and club events.

Advance Notice: Any planned absence including vacations must be reported to the head coach well in advance—preferably at least two weeks before the first missed session.

Same-Day Issues: Notify the coach as soon as possible for illness or emergencies.

Attendance Impacts:

- 1 missed training: may not start the next game.
- 2 missed trainings: reduced playing time.
- 3 missed trainings: may be left out of the gameday roster but must attend in full team gear.
- Missing a VSC soccer event (i.e. training session) for a **non-club soccer activity** results in immediate suspension and possible removal from the program.

Punctuality: Repeated lateness is treated as an absence and will result in a meeting with Coach and Program Director.